



# **ART 1/G+**

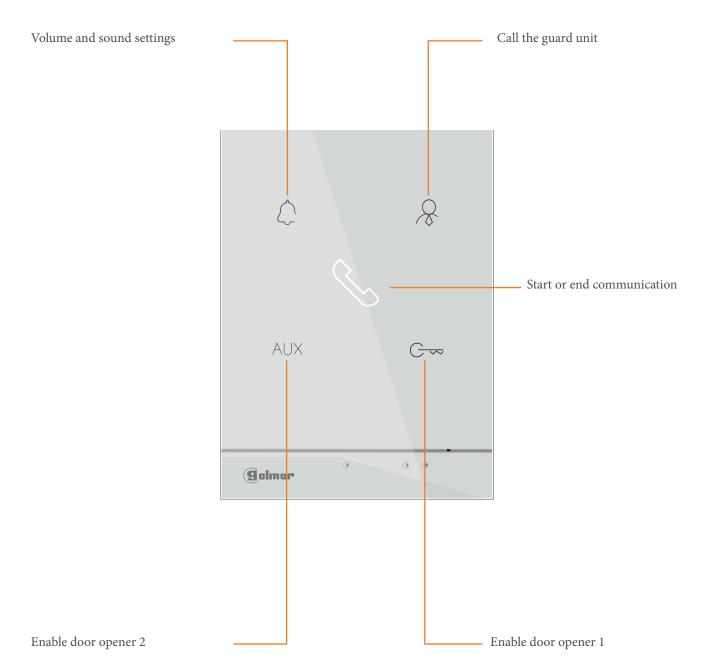


**USER MANUAL** 

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### 1. DEVICE DESCRIPTION

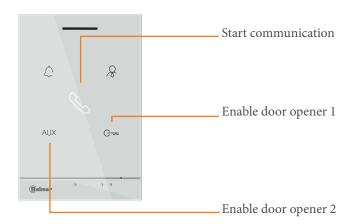


IP G+ ART 1/G+

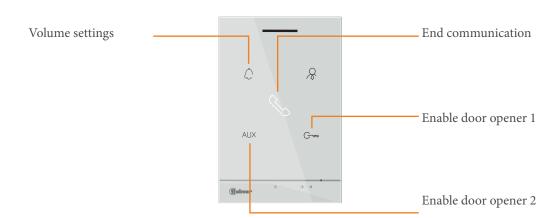
#### 2. OPERATION

#### 2.1. Incoming call:

When receiving a call the handsfree audio unit starts to ring, blinking the central icon. Pressing it we will answer the call.



#### In communication:



#### 2.2. Make a call:

With the ART 1/G+ handsfree audio unit we won't be able to make calls to other devices in the system.

Only we will be able to open the audio channel with the entry panel keeping pressed the sound. From this moment we will be able to set communication with the entry panel and pressing again the same icon, we will end the communication with the entry panel.

By pressing twice in succession on the sicon we will be able to communicate with any unit inside the same apartment where the handsfree audio unit is located.

The last call option that the device offers is the call to the guard unit, which is done by keeping pressed the icon on the top corner of the device " $\bigcirc$ ".

#### 2.3. On Idle:

- Operation of the \( \int \) push button:
  - · A short press change the ringtone volume. There are 4 cyclics levels: low, medium, high and mute (do not disturb mode).
  - · Keeping pressed during 3 seconds, the unit enters the ringtone programming mode. Once in this mode, we must select which ring tone want to set: with the AUX icon we will change the ringtone of the apartment door bell, pressing the AUX icon we will be able to select the ringtone of the intercom, pressing AUX we will access the selection of the entry panel ringtone and with the AUX icon we will modify the guard unit ringtone. There are 6 different ringtones to choose.
  - · During a call process, a short press change the intercom volume. There are 3 cyclics levels: low, medium and high.
- Operation of the 📏 push button:
  - · Two short presses at an interval of 1,5 seconds start an intercom process with other apartment units of the same apartment. If there were no other apartment units in the apartment, no effect would arise.
  - · Keeping it pressed for 3 seconds we will open the audio channel between the handsfree audio unit and the entry panel number 1.
- Operation of the  $\Re$  push button:
  - · Pressing it during 3 seconds, we will make a call to the guard unit. If there were no any guard unit in the installation, no effect would arise.
- Operation of the  $\bigcirc$  and  $\land \cup \times$  push buttons:
  - · Only work in a call process.





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